* Structures to Support CA Content Standards/CGI/Problem Solving: Real Life Math, Problem Analysis "Think Time", Partner Collaboration, Productive Struggle, Whole Group Student Share

* Mathematical practices 1-8 are integrated into the content areas throughout the year.

st OA and NBT standards should be spiraled and reviewed periodically throughout the year after being introduced, especially 1.0A.A.1

* Number sense routines and warm-ups should address/frontload the following concepts:_Measurement; Time; Data Collection

* Number sense routines and warm-ups should address/review the following concepts: Place Value; Number Sense; Addition, Subtraction; Geometry

Unit 1:		Unit 2:		Unit 3:	Unit 4:	Unit 5:	Unit 6:
1.0A.1	1.0A.6	1.0A.1	1.0A.5	1.NBT.1	1.NBT.4	1.MD.1	1.MD.3
1.0A.3	1.0A.7	1.0A.2	1.0A.6	1.NBT.2a-c	1.NBT.6	1.MD.2	1.NBT.2 a-c (Review)
1.0A.4	1.0A.8	1.0A.3	1.0A.7	1.NBT.3	1.G.1	1.G.3	
1.0A.5		1.0A.4	1.0A.8	1.NBT.5	1.G.2		
			1.MD.4				

Domains: OA: Operations & Algebraic Thinking; MD: Measurement & Data; NBT: Numbers & Operations in Base Ten; G: Geometry

Standards for Mathematical Practices:

MP1: Make sense of problems and persevere in solving them
MP5: Use appropriate tools
MP2: Reason abstractly and quantitatively
MP6: Attend to precision

MP3: Construct viable arguments and critique the reasoning of others

MP7: Look for and make use of structure

MP4: Model with mathematics MP8: Look for and express regularity in repeated reasoning

Mathematical Practices 1-3-6 = connections to EL/ELD and NGSS standards: See Overview Curriculum Guide for details of grade expectations

Math Milestones

For Grade One Mathematics, instructional time should focus on five critical areas:

- (1) Developing understanding of addition, subtraction, and strategies for addition and subtraction within 20.
- (2) Starts Day 1 Developing understanding of whole number relationships and place value, including grouping in tens and ones.
- (3) Developing understanding of linear measurement and measuring lengths as iterating length units.
- (4) Reasoning about attributes of, and composing and decomposing geometric shapes.
- (5) Problem solving and strategy development (all types of addition, subtraction, multiplication, and division/fair sharing problems)

Detailed GVC Guide

